

Coastal Modelling 101

Mitchell Smith Australian Water School Webinar 19th May 2021





Introduction

Coastal Modelling vs Flood Modelling

The Challenge

The Astronomical Tide

Climate, Weather and the Ocean

Spectral Wave Modelling

Review and Conclusions







Introduction

This presentation is a short 'taster' in coastal modelling

The examples developed today are from TUFLOW FV and SWAN

Aimed at new coastal modellers or with those interested in understanding more.

I've kept the theory to a minimum

If you'd like to understand more check out 'Astronomical Tide' and 'Waves' pages of: coastalwiki.org/wiki/Main_Page

Please ask lots of question in the Q & A line.









TUFLOW FV TUFLOW's Flexible Mesh Engine and Environmental Toolkit

- 1D, 2D & 3D (CPU or GPU) Hydrodynamics
- Advection-Dispersion/Diffusion
- Atmospheric Heat Exchange
- Sediment Transport
- Water Quality
- Particle Tracking
- Windows or Linux OS
- Spectral Wave Coupling (Single or Two-way)
- Range of Utilities, Python/MATLAB Libraries
- QGIS, SMS, GIS Mesher, SWAN GIS Tools





https://www.tuflow.com/products/tuflow-fv/





Modelling – A few definitions for this talk...

Rivers and Flood modelling – The areas of our catchments influenced primarily by rainfall and to a lesser extent groundwater

Estuaries – the region where the astronomical tide and riverine systems meet and mix

Coastal* – Seaward of the coastline 100-250km

Ocean circulation models – Global and model offshore processes









Flood and Coastal Model Interactions

Coastal processes that affect flood modelling

Tailwater (Astronomical Tide, Storm Tide, Static)

River mouth morphology

Interaction of salt and freshwater can affect flow behaviour – stratification, however for big floods this is typically reduced River processes that affect coastal modelling Freshwater river flows can be important in the estuary

Do flood flows affect the ocean level?

Coastal sediments and nutrients





Coastal Modelling – A few applications

Coastal and fluvial inundation

Storm tide

Tsunami

Wave overtopping

Stratified systems

Coastal protection design

Metocean and offshore design

Port development/optimisation

Marine structure analysis

Capital and operational dredging

Ship navigation and route optimisation

Morphological analysis, bed scour and deposition

Beach morphology

Contaminant or species fate

Aquaculture

Ocean outfalls and point source discharges

Ocean, lake and estuarine water quality, algal blooms, plankton etc.

Animal migration

Salvage, rescue







Scale

	Flooding	Coastal	Ocean	
Temporal Scale	Hours to days	Hours to years	Days to hundreds of years	
Spatial Scale	Meters to kilometres	Meters to thousands of kilometers	Global	





Processes

Rainfall is no longer the star of the show...

Astronomical Tides

The interaction between the atmosphere and ocean is important

Coastal model boundary conditions tend to use gridded inputs – vary in space and time

3D effects often need to be considered, salinity, temperature

Waves



















The Steps

- 1. Develop the model domain
- 2. Run with the astronomical tide only
- 3. Run with astronomical tide + meteorological influences (Air pressure and wind)

Along the way I'll discuss:

- 1. The various datasets we need
- 2. The physical processes













Coastal vs. Flood Models

Both types of models require similar features

Bathymetry/Topography

Computational Grid/Mesh

Boundary Conditions

Model Selection i.e. bed roughness, turbulence

Calibration!!!











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Bathymetry

Admiralty Charts (Analogue or digital)

Online data services

Estuaries – Often have to source new data (survey) or derive from cross sections

Storm tide/Tsunami – LiDAR















Why are the Astronomical Tides Important?

Water levels and currents

Intertidal areas – mangroves, mudflats, seagrass

Coastal morphology, beaches

Coastal infrastructure

Navigation







Where the tides start and end for a lot of flood modellers

Height above lowest astronomical tide





https://www.msq.qld.gov.au/Tides/Tidal-planes



Long period waves driven by the differences in gravitational attraction at various locations on our rotating earth to the moon and sun

Time of year, changes in the moon's orbit, earth's orbit and the earth's axial tilt affect the tides

Can be broken down into a series of partial tides called tidal constituents

These forces are influenced by the continents, ocean bathymetry and Coriolis Force



And thus the tides differ greatly across the globe



https://climate.nasa.gov/climate_resources/246/video-global-ocean-tides/























































Western Australia







2. Run an Astronomical Tide Only Model

Model setup

One month simulation January 2013

Source and apply astronomical tide boundaries

Calibrate to tidal predictions at Bundaberg and Urangan





Tide Data

Water level point predictions

Gridded tidal predictions

https://www.esr.org/research/polartide-models/tmd-software/

https://pypi.org/project/pyTMD/

We have tools to assist with using these

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The Challenge

Build a coastal hydrodynamic model to match the observed water level

Urangan – 24th -30th January 2013







Climate, Weather and the Ocean







Climate, Weather and the Ocean

Ocean and atmosphere are intimately coupled

Differential heating of the earth

Redistribution of heat drives atmospheric circulation

This in turn 'pushes' the ocean around affecting ocean circulation

Storms are embedded as weather events in these larger climate and oceanic processes



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https://earth.nullschool.net/about.html





https://earth.nullschool.net/about.html

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How do we model the weather, climate, ocean anomalies?

So how do we allow for these effects... Well we are lucky in 2021

Meteorological (NOAA/NCEP ECMWF BoM)

Mean sea level pressure and wind speed

Air temperature, relative humidity, short and longwave radiation, cloud cover, precipitation (For 3D modelling not covered today)

Ocean (HYCOM BRAN2020 Copernicus)

Wind waves

Salinity, temperature, currents, mean sea surface anomalies (3D modelling, not covered today)







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ERA5 hourly data on single levels from 1979 to present

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The Challenge

Build a coastal hydrodynamic model to match the observed water level

Urangan – 24th -30th January 2013



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Discussion

Passage of a storm created a storm tide at Urangan

Good astronomical tide calibration

Modelling of astronomical tides only was not enough to reproduce observed water levels

Inclusion of gridded wind and pressure data required





Extending the Challenge

During the storm a fishing boat capsized and sank

An investigation needs to be completed to estimate the wave conditions at the wreck site at the peak of the event

Significant wave height and peak wave period

To answer these questions we need to shift our thinking from currents and water levels to wind waves

















Wind Waves

Sea is a complex combination of waves with different directions, heights and speeds

Generated by shear and resonance by the wind

The longer and harder the wind blows over a given fetch the larger the waves grow until equilibrium

Sea waves and swell waves









Why are Ocean Waves Important?

Distribute energy

Upper ocean mixing

Structural design

Navigation

Sediment transport and coastal morphology

Recreation



https://www.abc.net.au/news/2021-04-12/port-fairy-big-surf-damage-sea-level-rise/100063670





Estimating Wave Conditions

Build a spectral wave model

Model the evolution of wave energy

Wave dissipation, wave generation, wave interactions, wave setup and much more.

'Coastal wave model' SWAN – Delft University of Technology http://swanmodel.sourceforge.net/

'Offshore wave models' WAVEWATCH III, WAM





SWAN GIS Tools

SWAN GIS Tools (Free with TUFLOW QGIS Plugin)

Not a wave model – Developed by TUFLOW to help you build SWAN wave model domains and input files with GIS

Builds .swn control files, wave spectra, nesting (where relevant), bathymetry, wind files.

Released soon. Contact <u>support@tuflow.com</u> if you would like to try it out.







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Spectral Wave Model Outputs

To address our brief we need to report:

- 1. Significant wave height (average of the highest 1/3 of waves)
- 2. Peak wave period (the time between successive wave crests)

These are output directly by SWAN along with many other optional outputs





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Results

We are interested in significant wave height (average of the highest 1/3 of waves)

Peak wave period (the time between successive wave crests)



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Integrating Wave and Hydrodynamic Models

Wave model outputs can be applied to TUFLOW FV to affect currents and water levels

Can be used as inputs to TUFLOW FV's sediment transport module

Can also be run together in coupled mode with TUFLOW FV

https://awschool.com.au/resources/webinar-2d-and-3d-sediment-transport-and-morphological-modelling/













Conclusions

Flood and ocean models aren't too different

The scale and the processes that we need to include are different (noting we didn't go 3D today)

Water levels and currents due to the astronomical tides vary across the globe in time and space

The ocean and the atmosphere are intricately coupled to each other

Water levels at the coast often exceed the predicted astronomical tide (due to 'tidal residuals')

Ocean wind waves are an important process to consider





Conclusions

Models help us to extend our knowledge away from measurements and also allow scenarios and designs to be tested

Calibration

There are great models out there, however ultimately it's how we use them...









info@tuflow.com



